

# Iceworks Memorial Day Tournament Rules

- 3 Games minimum, 5 Games maximum.
- All game lengths will be three 13-13-13 minute periods.  
All games will start following a 5-minute warm-up. This will ensure that all games start and end on time.
- All games are sanctioned by USA Hockey
- The clock will run during the third period of any game where the goal differential is 6 or more.
- One Time Out per team per game

Penalties:

2:00 for Minors

5:00 for Majors

10:00 for Misc.

**Any player who receives 5 penalties in a game will be ejected from that game and is also suspended from the following game. If a head coach receives 15 or more penalties in a game he will be suspended for the following game.**

- Rosters are frozen the first day of the tournament. A player on the roster **MUST** play in at least 1 game prior to semi-final & championship games to be eligible to play in semi-final & final games.
- Points system is as follows:  
**2 Points for a win.**  
**1 Point for a tie.**  
**0 Points for a loss.**
- In the event of a tie for a playoff position, the following criteria will be used to determine the team's placement:

**Head to Head (Only if 2 teams are tied)**

**Goals Against**

**Goals For**

**Least Penalty Minutes (Total for all 3 Round Robin Games)**

- **Playoffs or Championship only!**
- **If there is a tie at the end of regulation play, a 5-minute sudden death period will be played. If the overtime does not present a winner, then a shootout will take place.**
- **Shootout Rules: Each team names five shooters. If the game remains tied after the five shooters are done, teams continue shooting in "sudden death" mode. Teams cannot re-use players and must go through their entire roster before a player can shoot again.**
- Teams must be prepared to begin a game 15 minutes ahead of schedule.
- The Tournament Coordinator will do his or her best to honor any request.